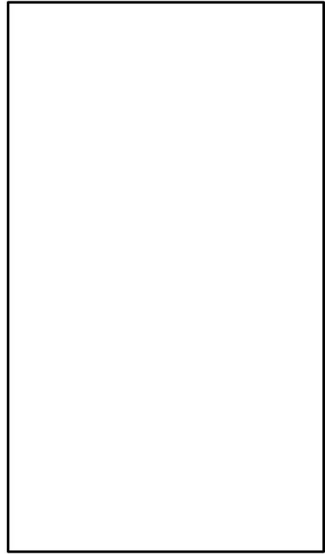
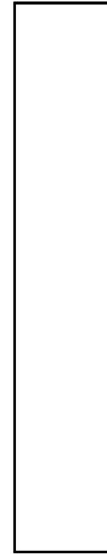


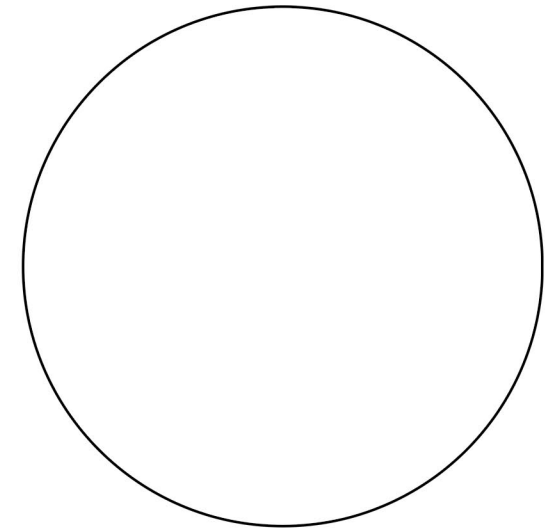
Colouring-in for attributes dice - Size  
Throw the dice and then colour the size image



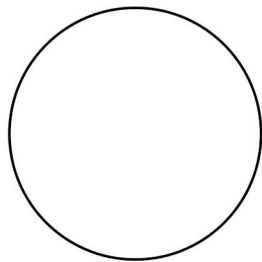
**Thick**



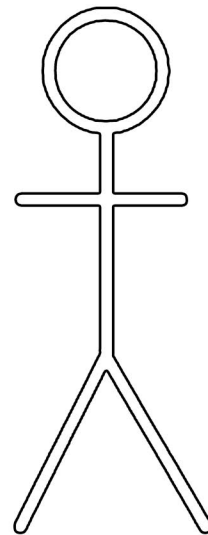
**Thin**



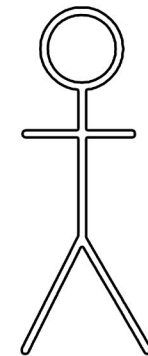
**Large**



**Small**



**Tall**



**Short**